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## Physical Topology MIB

### Status of this Memo

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### Abstract

This memo defines a portion of the Management Information Base (MIB) for use with network management protocols in the Internet community. In particular, it describes managed objects used for managing physical topology identification and discovery.

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## 1. The SNMP Network Management Framework

The SNMP Management Framework presently consists of five major components:

- o An overall architecture, described in RFC 2571 [RFC2571].
- o Mechanisms for describing and naming objects and events for the purpose of management. The first version of this Structure of Management Information (SMI) is called SMIV1 and described in STD 16, RFC 1155 [RFC1155], STD 16, RFC 1212 [RFC1212] and RFC 1215 [RFC1215]. The second version, called SMIV2, is described in STD 58, RFC 2578 [RFC2578], STD 58, RFC 2579 [RFC2579] and STD 58, RFC 2580 [RFC2580].
- o Message protocols for transferring management information. The first version of the SNMP message protocol is called SNMPv1 and described in STD 15, RFC 1157 [RFC1157]. A second version of the SNMP message protocol, which is not an Internet standards track protocol, is called SNMPv2c and described in RFC 1901 [RFC1901] and RFC 1906 [RFC1906]. The third version of the message protocol is called SNMPv3 and described in RFC 1906 [RFC1906], RFC 2572 [RFC2572] and RFC 2574 [RFC2574].
- o Protocol operations for accessing management information. The first set of protocol operations and associated PDU formats is described in STD 15, RFC 1157 [RFC1157]. A second set of protocol operations and associated PDU formats is described in RFC 1905 [RFC1905].
- o A set of fundamental applications described in RFC 2573 [RFC2573] and the view-based access control mechanism described in RFC 2575 [RFC2575].

A more detailed introduction to the current SNMP Management Framework can be found in RFC 2570 [RFC2570].

Managed objects are accessed via a virtual information store, termed the Management Information Base or MIB. Objects in the MIB are defined using the mechanisms defined in the SMI.

This memo specifies a MIB module that is compliant to the SMIV2. A MIB conforming to the SMIV1 can be produced through the appropriate translations. The resulting translated MIB must be semantically equivalent, except where objects or events are omitted because no translation is possible (use of Counter64). Some machine readable information in SMIV2 will be converted into textual descriptions in SMIV1 during the translation process. However, this loss of machine readable information is not considered to change the semantics of the MIB.

## 2. Overview

There is a need for a standardized means of representing the physical network connections pertaining to a given management domain. The Physical Topology MIB (PTOPO-MIB) provides a standard way to identify connections between network ports and to discover network addresses of SNMP agents containing management information associated with each port.

A topology mechanism is used to discover the information required by the PTOPO-MIB. There is a need for a standardized topology mechanism to increase the likelihood of multi-vendor interoperability of such physical topology management information. The PTOPO-MIB does not, however, specify or restrict the discovery mechanism(s) used for an implementation of the PTOPO-MIB. Topology mechanisms exist for certain media types (such as FDDI) and proprietary mechanisms exist for other media such as shared media Ethernet, switched Ethernet, and Token Ring. Rather than specifying mechanisms for each type of technology, the PTOPO-MIB allows co-existence of multiple topology mechanisms. The required objects of the PTOPO-MIB define the core requirements for any topology mechanism.

The scope of the physical topology (PTOPO) mechanism is the identification of connections between two network ports. Network addresses of SNMP agents containing management information associated with each port can also be identified.

### 2.1. Terms

Some terms are used throughout this document:

#### Physical Topology

Physical topology represents the topology model for layer 1 of the OSI stack - the physical layer. Physical topology consists of identifying the devices on the network and how they are physically interconnected. By definition of this document, physical topology does not imply a physical relationship between ports on the same device. Other means exist for

determining these relationships (e.g., Entity MIB [RFC2737]) exist for determining these relationships. Note that physical topology is independent of logical topology, which associates ports based on higher layer attributes, such as network layer address.

#### Chassis

A chassis is a physical component which contains other physical components. It is identified by an entPhysicalEntry with an entPhysicalClass value of 'chassis(3)' and an entPhysicalContainedIn value of zero. A chassis identifier consists of a globally unique SnmpAdminString.

#### Local Chassis

The particular chassis containing the SNMP agent implementing the PTOPO MIB.

#### Port

A port is a physical component which can be connected to another port through some medium. It is identified by an entPhysicalEntry with an entPhysicalClass value of 'port(10)'. A port identifier consists of an SnmpAdminString which must be unique within the context of the chassis which contains the port.

#### Connection Endpoint

A connection endpoint consists of a physical port, which is contained within a single physical chassis.

#### Connection Endpoint Identifier

A connection endpoint is identified by a globally unique chassis identifier and a port identifier unique within the associated chassis.

#### Connection

A connection consists of two physical ports, and the attached physical medium, configured for the purpose of transferring network traffic between the ports. A connection is identified by its endpoint identifiers.

#### Non-local Connection

A connection for which neither endpoint is located on the local chassis.

## Cloud

A cloud identifies a portion of the topology for which insufficient information is known to completely infer the interconnection of devices that make up that portion of the topology.

## 2.2. Design Goals

Several factors influenced the design of this physical topology function:

- **Simplicity**  
The physical topology discovery function should be as simple as possible, exposing only the information needed to identify connection endpoints and the SNMP agent(s) associated with each connection endpoint.
- **Completeness**  
At least one standard discovery protocol capable of supporting the standard physical topology MIB must be defined. Multi-vendor interoperability will not be achievable unless a simple and extensible discovery protocol is available. However, the PTOPO MIB should not specify or restrict the topology discovery mechanisms an agent can use.
- **No Functional Overlap**  
Existing standard MIBs should be utilized whenever possible. Physical topology information is tightly coupled to functionality found in the Interfaces MIB [RFC2233] and Entity MIB [RFC2737]. New physical topology MIB objects should not duplicate these MIBs.
- **Identifier Stability**  
Connection endpoint identifiers must be persistent (i.e. stable across device reboots). Dynamic primary key objects like `ifIndex` and `entPhysicalIndex` are not suitable for table indices in a physical topology MIB that is replicated and distributed throughout a managed system.
- **Identifier Flexibility**  
Persistent string-based component identifiers should be supported from many sources. Chassis identifiers may be found in the Entity MIB [RFC2737], and port identifiers may be found in the Interfaces MIB [RFC2233] or Entity MIB [RFC2737].

- Partial Topology Support

Physical topology data for remote components may only be partially available to an agent. An enumerated INTEGER hierarchy of component identifier types allows for incomplete physical connection identifier information to be substituted with secondary information such as unicast source MAC address or network address associated with a particular port. A PTOPO Agent maintains information derived from the 'best' source of information for each connection. If a 'better' identifier source is detected, the PTOPO entries are updated accordingly. It is an implementation specific matter whether a PTOPO agent replaces 'old' entries or retains them, however an agent must remove information known to be incorrect.

- Low Polling Impact

Physical topology polling should be minimized through techniques such as TimeFiltered data tables (from RMON-2 [RFC2021]), and last-change notifications.

### 3. Topology Framework

This section describes the physical topology framework in detail.

#### 3.1. Devices and Topology Agents

The network devices, along with their physical connectivity, make up the physical topology. Some of these devices (but maybe not all) provide management agents that report their local physical topology information to a manager via the physical topology MIB.

These devices include communication infrastructure devices, such as hubs, switches, and routers, as well as 'leaf' devices such as workstations, printers, and servers. Generally, user data passes through infrastructure devices while leaf devices are sources and sinks of data. Both types of devices may implement the physical topology MIB, although implementation within leaf devices is much less critical.

Each managed device collects physical topology information from the network, based on the topology mechanism(s) it is configured to use. The data represents this agent's local view of the physical network. Part of the topology data collected must include the identification of other local agents which may contain additional topology information. The definition of 'local' varies based on the topology mechanism or mechanisms being used.

### 3.2. Topology Mechanisms

A topology mechanism is a means, possibly requiring some sort of protocol, by which devices determine topology information. The topology mechanism must provide sufficient information to populate the MIB described later in this document.

Topology mechanisms can be active or passive. Active mechanisms require a device to send and receive topology protocol packets. These packets provide the device ID of the source of the packet and may also indicate out which port the packet was transmitted. When receiving these packets, devices typically are required to identify on which port that packet was received.

Passive mechanisms take advantage of data on the network to populate the topology MIB. By maintaining a list of device identifiers seen on each port of all devices in a network, it is possible to populate the PTOPO-MIB.

Many instances of a particular topology mechanism may be in use on a given network, and many different mechanisms may be employed. In some cases, multiple mechanisms may overlap across part of the physical topology with individual ports supporting more than one topology mechanism. In general, this simply allows the port to collect more robust topology information. Agents may need to be configured so that they know which mechanism(s) are in use on any given portion of the network.

Most topology mechanisms need to be bounded to a subset of the network to contain their impact on the network and limit the size of topology tables maintained by the agent. Topology mechanisms are often naturally bounded by the media on which they run (e.g. FDDI topology mechanism) or by routers in the network that intentionally block the mechanism from crossing into other parts of the network.

### 3.3. Future Considerations

While the framework presented here is focused on physical topology, it may well be that the topology mechanisms and MIB described could be extended to include logical topology information as well. That is not a focus of this memo.

## 4. Physical Topology MIB

This section describes and defines the Physical Topology MIB.

#### 4.1. Persistent Identifiers

The PTOPO MIB utilizes non-volatile identifiers to distinguish individual chassis and port components. These identifiers are associated with external objects in order to relate topology information to the existing managed objects.

In particular, an object from the Entity MIB [RFC2737] or Interfaces MIB [RFC2233] can be used as the 'reference-point' for a connection component identifier.

The Physical Topology MIB uses two identifier types pertaining to the PTOPO MIB:

- globally unique chassis identifiers.
- port identifiers; unique only within the chassis which contains the port.

Identifiers are stored as OCTET STRINGS, which are limited to 32 bytes in length. This supports flexible naming conventions and constrains the non-volatile storage requirements for an agent.

#### 4.2. Relationship to Entity MIB

The first version of the Entity MIB [RFC2037] allows the physical component inventory and hierarchy to be identified. However, this MIB does not provide persistent component identifiers, which are required for the PTOPO MIB. Therefore, version 2 of the Entity MIB [RFC2737] is required to support that feature. Specifically, the entPhysicalAlias object is utilized as a persistent chassis identifier.

For agents implementing the PTOPO MIB, this new object must be used to represent the chassis identifier. Port identifiers can be based on the entPhysicalAlias object associated with the port, but only if the port is not represented as an interface in the ifXTable.

Implementation of the entPhysicalGroup [RFC2737] and the entPhysicalAlias object [RFC2737] are mandatory for SNMP agents which implement the PTOPO MIB. No other objects must be implemented from these MIBs to support the physical topology function.



#### 4.3. Relationship to Interfaces MIB

The PTOPO MIB requires a persistent identifier for each port. The Interfaces MIB [RFC2233] provides a standard mechanism for managing network interfaces. Unfortunately, not all ports which may be represented in the PTOPO MIB are also represented in the Interfaces MIB (e.g., repeater ports).

For agents which implement the PTOPO MIB, for each port also represented in the Interfaces MIB, the agent must use the associated `ifAlias` value for the port identifier. For each port not represented in the Interfaces MIB, the associated `entPhysicalAlias` value must be used for the port identifier. Note that the PTOPO MIB requires only minimal support from the Interfaces MIB. Specifically, the 'ifGeneralInformationGroup' level of conformance must be provided for each port also identified in the PTOPO MIB. The agent may choose to support these objects with read-only access, as specified in the conformance section of the Interfaces MIB.

#### 4.4. Relationship to RMON-2 MIB

The RMON-2 MIB [RFC2021] contains address mapping information which can be integrated with physical topology information. The physical ports identified in a physical topology MIB can be related to the MAC and network layer addresses found in the `addressMapTable`.

#### 4.5. Relationship to Bridge MIB

The Bridge MIB [RFC1493] contains information which may relate to physical ports represented in the `ptopoConnTable`. Entries in the `dot1dBasePortTable` and `dot1dStpPortTable` can be related to physical ports represented in the PTOPO MIB. Also, bridge port MAC addresses may be used as chassis and port identifiers in some situations.

#### 4.6. Relationship to Repeater MIB

The Repeater MIB [RFC2108] contains information which may relate to physical ports represented in the PTOPO MIB. Entries in the `rpPtrPortTable` and `rpPtrMonitorPortTable` can be related to physical ports represented in the `ptopoConnTable`. Entries in the `rpPtrInfoTable` and `rpPtrMonTable` can be related to repeater backplanes possibly represented in the `ptopoConnTable`.

#### 4.7. MIB Structure

The PTOPO MIB contains three MIB object groups:

- ptopoData  
Exposes physical topology data learned from discovery protocols and/or manual configuration.
- ptopoGeneral  
Contains general information regarding PTOPO MIB status.
- ptopoConfig  
Contains configuration variables for the PTOPO MIB agent function.

##### 4.7.1. ptopoData Group

This group contains a single table to identity physical topology data.

The ptopoConnTable contains information about the connections learned or configured on behalf of the PTOPO MIB SNMP Agent.

##### 4.7.2. ptopoGeneral Group

This group contains some scalar objects to report the status of the PTOPO MIB information currently known to the SNMP Agent. The global last change time, and table add and delete counters allow an NMS to set threshold alarms to trigger PTOPO polling.

##### 4.7.3. ptopoConfig Group

This group contains tables to configure the behavior of the physical topology function. The transmission of ptopoLastChange notifications can be configured using the ptopoConfigTrapInterval scalar MIB object.

#### 4.8. Physical Topology MIB Definitions

```
PTOPO-MIB DEFINITIONS ::= BEGIN
```

```
IMPORTS
```

```
    MODULE-IDENTITY, OBJECT-TYPE, NOTIFICATION-TYPE,  
    Integer32, Counter32, mib-2
```

```
    FROM SNMPv2-SMI
```

```
    TEXTUAL-CONVENTION, AutonomousType, RowStatus, TimeStamp, TruthValue  
    FROM SNMPv2-TC
```

```
    MODULE-COMPLIANCE, OBJECT-GROUP, NOTIFICATION-GROUP
```

```
        FROM SNMPv2-CONF
TimeFilter
        FROM RMON2-MIB
PhysicalIndex
        FROM ENTITY-MIB
AddressFamilyNumbers
        FROM IANA-ADDRESS-FAMILY-NUMBERS-MIB;

ptopoMIB MODULE-IDENTITY
    LAST-UPDATED "200009210000Z"
    ORGANIZATION "IETF; PTOPOMIB Working Group"
    CONTACT-INFO
        "PTOPOMIB WG Discussion:
        ptopo@3com.com
        Subscription:
        majordomo@3com.com
        msg body: [un]subscribe ptopomib

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    DESCRIPTION
        "The MIB module for physical topology information."
    REVISION      "200009210000Z"
    DESCRIPTION
        "Initial Version of the Physical Topology MIB.  This version
        published as RFC 2922."
    ::= { mib-2 79 }

ptopoMIBObjects OBJECT IDENTIFIER ::= { ptopoMIB 1 }

-- MIB groups
ptopoData      OBJECT IDENTIFIER ::= { ptopoMIBObjects 1 }
ptopoGeneral   OBJECT IDENTIFIER ::= { ptopoMIBObjects 2 }
ptopoConfig    OBJECT IDENTIFIER ::= { ptopoMIBObjects 3 }

-- textual conventions
```

PtopoGenAddr ::= TEXTUAL-CONVENTION

STATUS current

DESCRIPTION

"The value of an address."

SYNTAX OCTET STRING (SIZE (0..20))

PtopoChassisIdType ::= TEXTUAL-CONVENTION

STATUS current

DESCRIPTION

"This TC describes the source of a chassis identifier."

The enumeration 'chasIdEntPhysicalAlias(1)' represents a chassis identifier based on the value of entPhysicalAlias for a chassis component (i.e., an entPhysicalClass value of 'chassis(3)').

The enumeration 'chasIdIfAlias(2)' represents a chassis identifier based on the value of ifAlias for an interface on the containing chassis.

The enumeration 'chasIdPortEntPhysicalAlias(3)' represents a chassis identifier based on the value of entPhysicalAlias for a port or backplane component (i.e., entPhysicalClass value of 'port(10)' or 'backplane(4)'), within the containing chassis.

The enumeration 'chasIdMacAddress(4)' represents a chassis identifier based on the value of a unicast source MAC address (encoded in network byte order and IEEE 802.3 canonical bit order), of a port on the containing chassis.

The enumeration 'chasIdPtopoGenAddr(5)' represents a chassis identifier based on a network address, associated with a particular chassis. The encoded address is actually composed of two fields. The first field is a single octet, representing the IANA AddressFamilyNumbers value for the specific address type, and the second field is the PtopoGenAddr address value."

SYNTAX INTEGER {  
    chasIdEntPhysicalAlias(1),  
    chasIdIfAlias(2),  
    chasIdPortEntPhysicalAlias(3),  
    chasIdMacAddress(4),  
    chasIdPtopoGenAddr(5)  
}

PtopoChassisId ::= TEXTUAL-CONVENTION

STATUS current

## DESCRIPTION

"This TC describes the format of a chassis identifier string. Objects of this type are always used with an associated PtopoChassisIdType object, which identifies the format of the particular PtopoChassisId object instance.

If the associated PtopoChassisIdType object has a value of 'chasIdEntPhysicalAlias(1)', then the octet string identifies a particular instance of the entPhysicalAlias object for a chassis component (i.e., an entPhysicalClass value of 'chassis(3)').

If the associated PtopoChassisIdType object has a value of 'chasIdIfAlias(2)', then the octet string identifies a particular instance of the ifAlias object for an interface on the containing chassis.

If the associated PtopoChassisIdType object has a value of 'chasIdPortEntPhysicalAlias(3)', then the octet string identifies a particular instance of the entPhysicalAlias object for a port or backplane component within the containing chassis.

If the associated PtopoChassisIdType object has a value of 'chasIdMacAddress(4)', then this string identifies a particular unicast source MAC address (encoded in network byte order and IEEE 802.3 canonical bit order), of a port on the containing chassis.

If the associated PtopoChassisIdType object has a value of 'chasIdPtopoGenAddr(5)', then this string identifies a particular network address, encoded in network byte order, associated with one or more ports on the containing chassis. The first octet contains the IANA Address Family Numbers enumeration value for the specific address type, and octets 2 through N contain the PtopoGenAddr address value in network byte order."

SYNTAX OCTET STRING (SIZE (1..32))

PtopoPortIdType ::= TEXTUAL-CONVENTION

STATUS current

## DESCRIPTION

"This TC describes the source of a particular type of port identifier used in the PTOPO MIB.

The enumeration 'portIdIfAlias(1)' represents a port identifier based on the ifAlias MIB object.

The enumeration 'portIdPortEntPhysicalAlias(2)' represents a port identifier based on the value of entPhysicalAlias for a port or backplane component (i.e., entPhysicalClass value of 'port(10)' or 'backplane(4)'), within the containing chassis.

The enumeration 'portIdMacAddr(3)' represents a port identifier based on a unicast source MAC address, which has been detected by the agent and associated with a particular port.

The enumeration 'portIdPtopoGenAddr(4)' represents a port identifier based on a network address, detected by the agent and associated with a particular port."

```
SYNTAX      INTEGER {
    portIdIfAlias(1),
    portIdEntPhysicalAlias(2),
    portIdMacAddr(3),
    portIdPtopoGenAddr(4)
}
```

PtopoPortId ::= TEXTUAL-CONVENTION

STATUS current

DESCRIPTION

"This TC describes the format of a port identifier string. Objects of this type are always used with an associated PtopoPortIdType object, which identifies the format of the particular PtopoPortId object instance.

If the associated PtopoPortIdType object has a value of 'portIdIfAlias(1)', then the octet string identifies a particular instance of the ifAlias object.

If the associated PtopoPortIdType object has a value of 'portIdEntPhysicalAlias(2)', then the octet string identifies a particular instance of the entPhysicalAlias object for a port component (i.e., entPhysicalClass value of 'port(10)').

If the associated PtopoPortIdType object has a value of 'portIdMacAddr(3)', then this string identifies a particular unicast source MAC address associated with the port.

If the associated PtopoPortIdType object has a value of 'portIdPtopoGenAddr(4)', then this string identifies a network address associated with the port. The first octet contains the IANA AddressFamilyNumbers enumeration value for the specific address type, and octets 2 through N contain

the PtopoGenAddr address value in network byte order."  
 SYNTAX OCTET STRING (SIZE (1..32))

PtopoAddrSeenState ::= TEXTUAL-CONVENTION

STATUS current

DESCRIPTION

"This TC describes the state of address detection for a particular type of port identifier used in the PTOPO MIB.

The enumeration 'notUsed(1)' represents an entry for which the particular MIB object is not applicable to the remote connection endpoint,

The enumeration 'unknown(2)' represents an entry for which the particular address collection state is not known.

The enumeration 'oneAddr(3)' represents an entry for which exactly one source address (of the type indicated by the particular MIB object), has been detected.

The enumeration 'multiAddr(4)' represents an entry for which more than one source address (of the type indicated by the particular MIB object), has been detected.

An agent is expected to set the initial state of the PtopoAddrSeenState to 'notUsed(1)' or 'unknown(2)'.

Note that the PTOPO MIB does not restrict or specify the means in which the PtopoAddrSeenState is known to an agent. In particular, an agent may detect this information through configuration data, or some means other than directly monitoring all port traffic."

SYNTAX INTEGER {  
     notUsed(1),  
     unknown(2),  
     oneAddr(3),  
     multiAddr(4)  
 }

```
-- *****
--
--           P T O P O       D A T A       G R O U P
--
-- *****

-- Connection Table
```

## ptopoConnTable OBJECT-TYPE

SYNTAX SEQUENCE OF PtopoConnEntry

MAX-ACCESS not-accessible

STATUS current

## DESCRIPTION

"This table contains one or more rows per physical network connection known to this agent. The agent may wish to ensure that only one ptopoConnEntry is present for each local port, or it may choose to maintain multiple ptopoConnEntries for the same local port.

Entries based on lower numbered identifier types are preferred over higher numbered identifier types, i.e., lower values of the ptopoConnRemoteChassisType and ptopoConnRemotePortType objects."

::= { ptopoData 1 }

## ptopoConnEntry OBJECT-TYPE

SYNTAX PtopoConnEntry

MAX-ACCESS not-accessible

STATUS current

## DESCRIPTION

"Information about a particular physical network connection. Entries may be created and deleted in this table, either manually or by the agent, if a physical topology discovery process is active."

INDEX {  
 ptopoConnTimeMark,  
 ptopoConnLocalChassis,  
 ptopoConnLocalPort,  
 ptopoConnIndex  
}

::= { ptopoConnTable 1 }

## PtopoConnEntry ::= SEQUENCE {

ptopoConnTimeMark	TimeFilter,
ptopoConnLocalChassis	PhysicalIndex,
ptopoConnLocalPort	PhysicalIndex,
ptopoConnIndex	Integer32,
ptopoConnRemoteChassisType	PtopoChassisIdType,
ptopoConnRemoteChassis	PtopoChassisId,
ptopoConnRemotePortType	PtopoPortIdType,
ptopoConnRemotePort	PtopoPortId,
ptopoConnDiscAlgorithm	AutonomousType,
ptopoConnAgentNetAddrType	AddressFamilyNumbers,
ptopoConnAgentNetAddr	PtopoGenAddr,
ptopoConnMultiMacSASeen	PtopoAddrSeenState,
ptopoConnMultiNetSASeen	PtopoAddrSeenState,



```

        ptopoConnIsStatic          TruthValue,
        ptopoConnLastVerifyTime    TimeStamp,
        ptopoConnRowStatus          RowStatus
    }

ptopoConnTimeMark OBJECT-TYPE
    SYNTAX      TimeFilter
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION
        "A TimeFilter for this entry.  See the TimeFilter textual
        convention in RFC 2021 to see how this works."
    ::= { ptopoConnEntry 1 }

ptopoConnLocalChassis OBJECT-TYPE
    SYNTAX      PhysicalIndex
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION
        "The entPhysicalIndex value used to identify the chassis
        component associated with the local connection endpoint."
    ::= { ptopoConnEntry 2 }

ptopoConnLocalPort OBJECT-TYPE
    SYNTAX      PhysicalIndex
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION
        "The entPhysicalIndex value used to identify the port
        component associated with the local connection endpoint."
    ::= { ptopoConnEntry 3 }

ptopoConnIndex OBJECT-TYPE
    SYNTAX      Integer32 (1..2147483647)
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION
        "This object represents an arbitrary local integer value
        used by this agent to identify a particular connection
        instance, unique only for the indicated local connection
        endpoint.

        A particular ptopoConnIndex value may be reused in the event
        an entry is aged out and later re-learned with the same (or
        different) remote chassis and port identifiers.

        An agent is encouraged to assign monotonically increasing
        index values to new entries, starting with one, after each

```

reboot. It is considered unlikely that the ptopoConnIndex will wrap between reboots."  
 ::= { ptopoConnEntry 4 }

ptopoConnRemoteChassisType OBJECT-TYPE

SYNTAX PtopoChassisIdType

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"The type of encoding used to identify the chassis associated with the remote connection endpoint.

This object may not be modified if the associated ptopoConnRowStatus object has a value of active(1)."

::= { ptopoConnEntry 5 }

ptopoConnRemoteChassis OBJECT-TYPE

SYNTAX PtopoChassisId

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"The string value used to identify the chassis component associated with the remote connection endpoint.

This object may not be modified if the associated ptopoConnRowStatus object has a value of active(1)."

::= { ptopoConnEntry 6 }

ptopoConnRemotePortType OBJECT-TYPE

SYNTAX PtopoPortIdType

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"The type of port identifier encoding used in the associated 'ptopoConnRemotePort' object.

This object may not be modified if the associated ptopoConnRowStatus object has a value of active(1)."

::= { ptopoConnEntry 7 }

ptopoConnRemotePort OBJECT-TYPE

SYNTAX PtopoPortId

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"The string value used to identify the port component associated with the remote connection endpoint.

This object may not be modified if the associated  
ptopoConnRowStatus object has a value of active(1)."  
 ::= { ptopoConnEntry 8 }

ptopoConnDiscAlgorithm OBJECT-TYPE

SYNTAX AutonomousType

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"An indication of the algorithm used to discover the  
information contained in this conceptual row.

A value of ptopoDiscoveryLocal indicates this entry was  
configured by the local agent, without use of a discovery  
protocol.

A value of { 0 0 } indicates this entry was created manually  
by an NMS via the associated RowStatus object. "

::= { ptopoConnEntry 9 }

ptopoConnAgentNetAddrType OBJECT-TYPE

SYNTAX AddressFamilyNumbers

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"This network address type of the associated  
ptopoConnNetAddr object, unless that object contains a zero  
length string. In such a case, an NMS application should  
ignore any returned value for this object.

This object may not be modified if the associated  
ptopoConnRowStatus object has a value of active(1)."

::= { ptopoConnEntry 10 }

ptopoConnAgentNetAddr OBJECT-TYPE

SYNTAX PtopoGenAddr

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"This object identifies a network address which may be used  
to reach an SNMP agent entity containing information for the  
chassis and port components represented by the associated  
'ptopoConnRemoteChassis' and 'ptopoConnRemotePort' objects.  
If no such address is known, then this object shall contain  
an empty string.

This object may not be modified if the associated  
ptopoConnRowStatus object has a value of active(1)."

```
::= { ptopoConnEntry 11 }
```

ptopoConnMultiMacSASeen OBJECT-TYPE

SYNTAX PtopoAddrSeenState

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"This object indicates if multiple unicast source MAC addresses have been detected by the agent from the remote connection endpoint, since the creation of this entry.

If this entry has an associated ptopoConnRemoteChassisType and/or ptopoConnRemotePortType value other than 'portIdMacAddr(3)', then the value 'notUsed(1)' is returned.

Otherwise, one of the following conditions must be true:

If the agent has not yet detected any unicast source MAC addresses from the remote port, then the value 'unknown(2)' is returned.

If the agent has detected exactly one unicast source MAC address from the remote port, then the value 'oneAddr(3)' is returned.

If the agent has detected more than one unicast source MAC address from the remote port, then the value 'multiAddr(4)' is returned."

```
::= { ptopoConnEntry 12 }
```

ptopoConnMultiNetSASeen OBJECT-TYPE

SYNTAX PtopoAddrSeenState

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"This object indicates if multiple network layer source addresses have been detected by the agent from the remote connection endpoint, since the creation of this entry.

If this entry has an associated ptopoConnRemoteChassisType or ptopoConnRemotePortType value other than 'portIdGenAddr(4)' then the value 'notUsed(1)' is returned.

Otherwise, one of the following conditions must be true:

If the agent has not yet detected any network source addresses of the appropriate type from the remote port, then the value 'unknown(2)' is returned.

If the agent has detected exactly one network source address of the appropriate type from the remote port, then the value 'oneAddr(3)' is returned.

If the agent has detected more than one network source address (of the same appropriate type) from the remote port, this the value 'multiAddr(4)' is returned."

::= { ptopoConnEntry 13 }

ptopoConnIsStatic OBJECT-TYPE

SYNTAX TruthValue

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"This object identifies static ptopoConnEntries. If this object has the value 'true(1)', then this entry is not subject to any age-out mechanisms implemented by the agent.

If this object has the value 'false(2)', then this entry is subject to all age-out mechanisms implemented by the agent.

This object may not be modified if the associated ptopoConnRowStatus object has a value of active(1)."

DEFVAL { false }

::= { ptopoConnEntry 14 }

ptopoConnLastVerifyTime OBJECT-TYPE

SYNTAX TimeStamp

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"If the associated value of ptopoConnIsStatic is equal to 'false(2)', then this object contains the value of sysUpTime at the time the conceptual row was last verified by the agent, e.g., via reception of a topology protocol message, pertaining to the associated remote chassis and port.

If the associated value of ptopoConnIsStatic is equal to 'true(1)', then this object shall contain the value of sysUpTime at the time this entry was last activated (i.e., ptopoConnRowStatus set to 'active(1)')."

::= { ptopoConnEntry 15 }

ptopoConnRowStatus OBJECT-TYPE

SYNTAX RowStatus

MAX-ACCESS read-create

STATUS current

DESCRIPTION

```

        "The status of this conceptual row."
 ::= { ptopoConnEntry 16 }

-- *****
--
--           P T O P O       G E N E R A L       G R O U P
--
-- *****

-- last change time stamp for the whole MIB

ptopoLastChangeTime OBJECT-TYPE
    SYNTAX      TimeStamp
    MAX-ACCESS   read-only
    STATUS       current
    DESCRIPTION
        "The value of sysUpTime at the time a conceptual row is
        created, modified, or deleted in the ptopoConnTable.

        An NMS can use this object to reduce polling of the
        ptopoData group objects."
 ::= { ptopoGeneral 1 }

ptopoConnTabInserts OBJECT-TYPE
    SYNTAX      Counter32
    UNITS        "table entries"
    MAX-ACCESS   read-only
    STATUS       current
    DESCRIPTION
        "The number of times an entry has been inserted into the
        ptopoConnTable."
 ::= { ptopoGeneral 2 }

ptopoConnTabDeletes OBJECT-TYPE
    SYNTAX      Counter32
    UNITS        "table entries"
    MAX-ACCESS   read-only
    STATUS       current

    DESCRIPTION
        "The number of times an entry has been deleted from the
        ptopoConnTable."
 ::= { ptopoGeneral 3 }

ptopoConnTabDrops OBJECT-TYPE
    SYNTAX      Counter32
    UNITS        "table entries"
    MAX-ACCESS   read-only

```

STATUS current

DESCRIPTION

"The number of times an entry would have been added to the ptopoConnTable, (e.g., via information learned from a topology protocol), but was not because of insufficient resources."

::= { ptopoGeneral 4 }

ptopoConnTabAgeouts OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"The number of times an entry has been deleted from the ptopoConnTable because the information timeliness interval for that entry has expired."

::= { ptopoGeneral 5 }

```
-- *****
--
--           P T O P O       C O N F I G       G R O U P
--
-- *****
```

ptopoConfigTrapInterval OBJECT-TYPE

SYNTAX Integer32 (0 | 5..3600)

UNITS "seconds"

MAX-ACCESS read-write

STATUS current

DESCRIPTION

"This object controls the transmission of PTOPO notifications.

If this object has a value of zero, then no ptopoConfigChange notifications will be transmitted by the agent.

If this object has a non-zero value, then the agent must not generate more than one ptopoConfigChange trap-event in the indicated period, where a 'trap-event' is the transmission of a single notification PDU type to a list of notification destinations. If additional configuration changes occur within the indicated throttling period, then these trap-events must be suppressed by the agent. An NMS should periodically check the value of ptopoLastChangeTime to detect any missed ptopoConfigChange trap-events, e.g. due to throttling or transmission loss.

If notification transmission is enabled, the suggested default throttling period is 60 seconds, but transmission should be disabled by default.

If the agent is capable of storing non-volatile configuration, then the value of this object must be restored after a re-initialization of the management system."

```
DEFVAL { 0 }
::= { ptopoConfig 1 }
```

#### ptopoConfigMaxHoldTime OBJECT-TYPE

SYNTAX Integer32 (1..2147483647)

UNITS "seconds"

MAX-ACCESS read-write

STATUS current

#### DESCRIPTION

"This object specifies the desired time interval for which an agent will maintain dynamic ptopoConnEntries.

After the specified number of seconds since the last time an entry was verified, in the absence of new verification (e.g., receipt of a topology protocol message), the agent shall remove the entry. Note that entries may not always be removed immediately, but may possibly be removed at periodic garbage collection intervals.

This object only affects dynamic ptopoConnEntries, i.e. for which ptopoConnIsStatic equals 'false(2)'. Static entries are not aged out.

Note that dynamic ptopoConnEntries may also be removed by the agent due to the expired timeliness of learned topology information (e.g., timeliness interval for a remote port expires). The actual age-out interval for a given entry is defined by the following formula:

$$\text{age-out-time} = \min(\text{ptopoConfigMaxHoldTime}, \text{<entry-specific hold-time>})$$

where <entry-specific hold-time> is determined by the discovery algorithm, and may be different for each entry."

```
DEFVAL { 300 }
::= { ptopoConfig 2 }
```

#### -- PTOPO MIB Notification Definitions

ptopoMIBNotifications OBJECT IDENTIFIER ::= { ptopoMIB 2 }

ptopoMIBTrapPrefix OBJECT IDENTIFIER ::=



```

        { ptopoMIBNotifications 0 }

ptopoConfigChange NOTIFICATION-TYPE
    OBJECTS      {
        ptopoConnTabInserts,
        ptopoConnTabDeletes,
        ptopoConnTabDrops,
        ptopoConnTabAgeouts
    }
    STATUS        current
    DESCRIPTION   "A ptopoConfigChange notification is sent when the value of
        ptopoLastChangeTime changes. It can be utilized by an NMS to
        trigger physical topology table maintenance polls.

        Note that transmission of ptopoConfigChange notifications
        are throttled by the agent, as specified by the
        'ptopoConfigTrapInterval' object."
    ::= { ptopoMIBTrapPrefix 1 }

-- PTOPO Registration Points
ptopoRegistrationPoints OBJECT IDENTIFIER ::= { ptopoMIB 3 }

-- values used with ptopoConnDiscAlgorithm object
ptopoDiscoveryMechanisms OBJECT IDENTIFIER ::=
    { ptopoRegistrationPoints 1 }

ptopoDiscoveryLocal      OBJECT IDENTIFIER ::=
    { ptopoDiscoveryMechanisms 1 }

-- conformance information
ptopoConformance OBJECT IDENTIFIER ::= { ptopoMIB 4 }

ptopoCompliances OBJECT IDENTIFIER ::= { ptopoConformance 1 }
ptopoGroups      OBJECT IDENTIFIER ::= { ptopoConformance 2 }

-- compliance statements
ptopoCompliance MODULE-COMPLIANCE
    STATUS        current
    DESCRIPTION   "The compliance statement for SNMP entities which implement
        the PTOPO MIB."
    MODULE -- this module
        MANDATORY-GROUPS {
            ptopoDataGroup,

```

```
        ptopoGeneralGroup,
        ptopoConfigGroup,
        ptopoNotificationsGroup
    }
    ::= { ptopoCompliances 1 }

-- MIB groupings
ptopoDataGroup OBJECT-GROUP
    OBJECTS {
        ptopoConnRemoteChassisType,
        ptopoConnRemoteChassis,
        ptopoConnRemotePortType,
        ptopoConnRemotePort,
        ptopoConnDiscAlgorithm,
        ptopoConnAgentNetAddrType,
        ptopoConnAgentNetAddr,
        ptopoConnMultiMacSASeen,
        ptopoConnMultiNetSASeen,
        ptopoConnIsStatic,
        ptopoConnLastVerifyTime,
        ptopoConnRowStatus
    }
    STATUS current
    DESCRIPTION
        "The collection of objects which are used to represent
        physical topology information for which a single agent
        provides management information.

        This group is mandatory for all implementations of the PTOPO
        MIB."
    ::= { ptopoGroups 1 }

ptopoGeneralGroup OBJECT-GROUP
    OBJECTS {
        ptopoLastChangeTime,
        ptopoConnTabInserts,
        ptopoConnTabDeletes,
        ptopoConnTabDrops,
        ptopoConnTabAgeouts
    }
    STATUS current
    DESCRIPTION
        "The collection of objects which are used to report the
        general status of the PTOPO MIB implementation.

        This group is mandatory for all agents which implement the
        PTOPO MIB."
    ::= { ptopoGroups 2 }
```

```
ptopoConfigGroup      OBJECT-GROUP
  OBJECTS {
    ptopoConfigTrapInterval,
    ptopoConfigMaxHoldTime
  }
  STATUS      current
  DESCRIPTION
    "The collection of objects which are used to configure the
    PTOPO MIB implementation behavior.

    This group is mandatory for agents which implement the PTOPO
    MIB."
 ::= { ptopoGroups 3 }

ptopoNotificationsGroup NOTIFICATION-GROUP
  NOTIFICATIONS {
    ptopoConfigChange
  }
  STATUS      current
  DESCRIPTION
    "The collection of notifications used to indicate PTOPO MIB
    data consistency and general status information.

    This group is mandatory for agents which implement the PTOPO
    MIB."
 ::= { ptopoGroups 4 }

END
```

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## 6. Acknowledgements

The PTOPO Discovery Protocol is a product of the IETF PTOPOMIB Working Group.

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## 8. Security Considerations

There are a number of management objects defined in this MIB that have a MAX-ACCESS clause of read-write and/or read-create. Such objects may be considered sensitive or vulnerable in some network environments. The support for SET operations in a non-secure environment without proper protection can have a negative effect on network operations.

There are a number of managed objects in this MIB that may contain sensitive information. These are:

```
read-create objects:  ptopoConnRemoteChassisType
                      ptopoConnRemoteChassis ptopoConnRemotePortType
                      ptopoConnRemotePort ptopoConnAgentNetAddrType
                      ptopoConnAgentNetAddr ptopoConnIsStatic
                      ptopoConfigTrapInterval ptopoConfigMaxHoldTime
```

```
read-only objects:  ptopoConnDiscAlgorithm
                    ptopoConnMultiMacSASeen ptopoConnMultiNetSASeen
                    ptopoConnLastVerifyTime ptopoLastChangeTime
```

```
notifications:  ptopoConfigChange
```

These MIB objects expose information about the physical connectivity for a particular portion of a network.

A network administrator may also wish to inhibit transmission of any ptopoConfigChange notification by setting the ptopoConfigTrapInterval object to zero.

It is thus important to control even GET access to these objects and possibly to even encrypt the values of these object when sending them over the network via SNMP. Not all versions of SNMP provide features for such a secure environment.

SNMPv1 by itself is not a secure environment. Even if the network itself is secure (for example by using IPSec), even then, there is no control as to who on the secure network is allowed to access and GET/SET (read/change/create/delete) the objects in this MIB.

It is recommended that the implementers consider the security features as provided by the SNMPv3 framework. Specifically, the use of the User-based Security Model RFC 2574 [RFC2574] and the View-based Access Control Model RFC 2575 [RFC2575] is recommended.

It is then a customer/user responsibility to ensure that the SNMP entity giving access to an instance of this MIB, is properly configured to give access to the objects only to those principals (users) that have legitimate rights to indeed GET or SET (change/create/delete) them.

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